

SCHOOL #2 PROGRAMME



This activity has received funding from the European Institute of Innovation and Technology (EIT), a body of the European Union, under the Horizon 2020, the EU Framework Programme for Research and Innovation



Deep Inc

INNOVATION BASED
IMMERSION

<https://artsetmetiers.fr/en/DEEPINC>

› DEEP DIVE INTO ADVANCED MANUFACTURING and join our SCHOOL #2

- › **The DeepInc Network** is happy to invite entrepreneurs, Start ups & SMEs to its 2nd School dedicated to **Design and Creativity for Advanced Manufacturing (18-20/11)**.

SCHOOL #2 - Call for participation is still open.
Join us and register **HERE**

- › **Participants** will be trained, mentored and challenged by Technology experts, Innovation specialists, Researchers and Entrepreneurs belonging to the **Arts & Metiers** ecosystem.
- › **SCHOOL #2: 18-20 November: Entrepreneurship, Design and Creativity for Advanced Manufacturing**
Organised by **Arts & Metiers Institute of Technology**

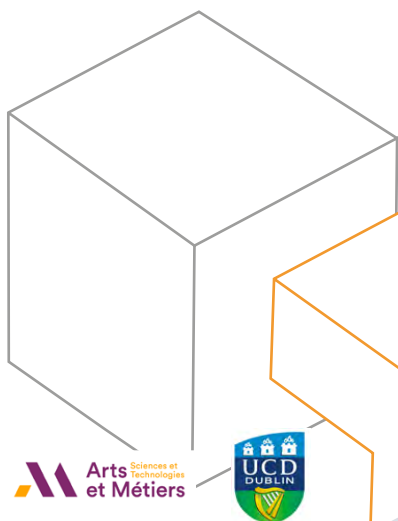
Day 1: An introduction: Creativity and design with and for AM

Day 2: Technology Platforms for AM

Day 3: From Ideation to Innovation in AM

Day 1-3: SPECIAL EVENT - Serious Game in collab. with **AFNOR**

Detailed Schedule available below and on the [DeepInc](#) website



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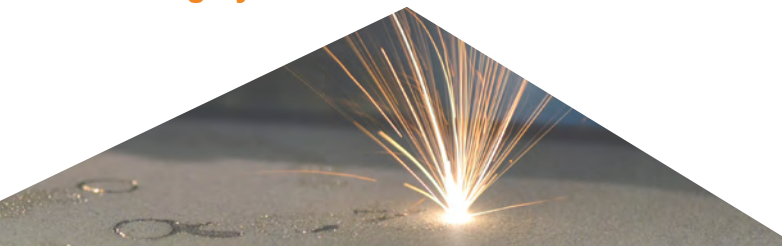
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➤ DETAILED SCEDULE

The programme will be fully *delivered online*

	Wednesday 18th Day 1	Thursday 19th Day 2	Friday 20th Day 3
	An introduction: Creativity, design and AM Thematic talk: Creativity for Additive Manufacturing	Platforms for AM demo sessions Thematic talk: Creativity and design using biomimetics	Serious Game with AFNOR Invited talk: Actronika
9:00-10:00	Welcome Nicolas Maranzana, Associate Prof, ENSAM Entrepreneurship and Innovation ecosystems for AM Ivan Iordanoff, Prof, Deputy Director for Research and Innovation, ENSAM	Hybrid Twins demo session Francisco Chinesta, Prof, ENSAM	From Ideation to innovation Remi Reuss, AFNOR
10:00-11:00	Ideation and Acceleration at Station F Gael Buvat, Programme Manager, Arts et Métiers Acceleration	Metal AM demo session: Additive manufacturing of metallic parts Patrice Peyre, CNRS Senior Researcher	Serious Game with AFNOR Remi Reuss & Odile Caillat, AFNOR
11:00-12:00	Local projects elevator pitches: Olivier Rousseau, CEO, Fly Cup	AM for full flexibility during Covid Outbreak Nicolas Perry, Prof, ENSAM	
12:00-13:30			
13:30-14:30	Short course on Design and Creativity Anthony Brandy, H4D, R&D Manager	Creativity and design using biomimetics Nicolas Maranzana, Associate Prof, ENSAM Eliot Graeff, PhD, CEEBIOS	Conference: Actronika, from haptic science to haptic technology to haptic business... Vincent Hayward, Prof Sorbonne University, Actronika, CSO & Damien Faux, R&D Director
14:30-15:30	Design and Creativity for Additive Manufacturing Frederic Segonds, Associate Prof, ENSAM & Armand Lang, PhD, ENSAM	Biomimetics to boost the EU industry Eliot Graeff, PhD, CEEBIOS	Closing session
15:30-16:30	"Do It Together" ecosystem for sustainable furniture co-creation Simon Richir, Prof, ENSAM, Benjamin Roussard, Project coord., AM Valor, Sylvain Fleury, Engineer, ENSAM	Local projects elevator pitches: Bastien Triclot, CEO, Zozio	
16:30-17:00	Local projects elevator pitches: Xavier Dinelli, CEO, ITACOpening		

We highly recommend to follow the whole Programme



➤ WHO CAN PARTICIPATE?

- **We welcome** Start up or SME members, researchers or students with an innovative entrepreneurial project addressing Advanced Manufacturing.

More details on the application procedure are available on the [DeepInc](#) website.

- **Requirements**
Have affinity with Advanced Manufacturing
Have an innovation based entrepreneurial project
Willing to participate to the EIT Manufacturing ecosystem

➤ HOW TO PARTICIPATE ?

- **Fill in the Form** available on the [DeepInc](#) website

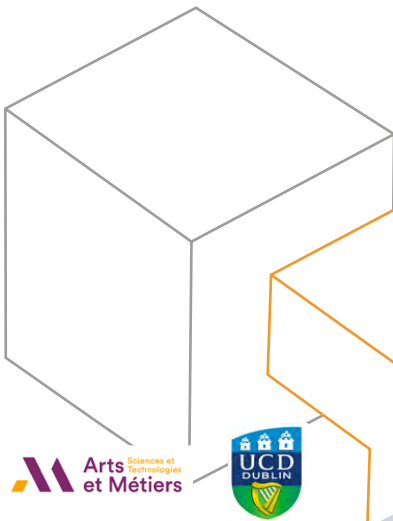
Once having completed the Application Form, please, **send it to:**

Nicolas Maranzana: nicolas.maranzana@ensam.eu

CC to Barbara van Doosselaere: barbara.van_doosselaere@ensam.eu

More details on the application procedure are available on the [DeepInc](#) website

- Participation to the 2020 Programme is **free of charge**



› WHERE?

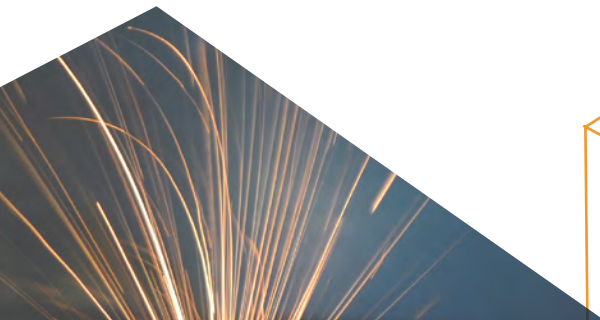
› Immersive platform

Given the persistence of COVID-19 restrictions, you will probably not be surprised to hear that our School #2 will be fully virtualised.

Therefore, our three days training will be organised on the **Laval Virtual World**, a collaborative immersive platform built by Virbela.



Join us on November 18th for a full immersion!





<https://artsetmetiers.fr/en/DEEPINC>